

METHODS OF DESIGNING OF SIMPLE AND COMPLEX ANIMATED CHOROPLETH MAPS AND CARTODIAGRAMS

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Abstract

Despite the recent state of development of cartographic animation methodology simple and complex animated choropleth maps and cartodiagrams (diagram maps) are among the less frequently published maps in the web. The process of designing them meets considerable number of methodological conditions, related to the specificity of different types and subtypes of both methods. This paper proposes the method of designing of simple and complex animated choropleth maps and cartodiagrams, employing the results of previous investigations on *entities – cartotrophic* and *entities – polystaymic* methods, and detailed classification of animated choropleth maps and cartodiagrams, results of analyses on the possibilities of its combination and combinations with other cartographic methods, as well as the results of works on new solutions, which can facilitate the reception of thematic information by users.

Introduction

One of the first geographic animation using the method of cartodiagram was probably made by Casetti & Semple in 1969. Early experiments (i.e. of Jensen (1978), Moellering (1980), Canvin and Raymond (1986)), and most recent works (i.e. of DiBiase et al. (1991), Cote et al. (1993), Peterson (1999), Andrienko & Andrienko (1999), See & Olson (2006)) resulted in considerable development of methodology of animated choropleth maps and cartodiagrams. The big step to promote it was elaboration of Descartes and GéoClip software. However, in spite of the achievements of multiyear works, simple and complex animated choropleth maps and cartodiagrams are still among the less frequently published maps in the web. In May 2009 these methods were employed only in 7 of 28 national geoportals of European countries (Dukaczewski, Bielecka 2009). The process of designing of many types of simple and complex animated choropleth maps and cartodiagrams meets a considerable number of obstacles. Big part of them arises due to the need of comply the methodological conditions related to the specificity of different combined methods of presentation, perception of these animations, and technical problems related with its designing. Author has proposed the methods of selection of static and dynamic variables and methods of cartographic presentation for simple and complex temporal cartographic animations (Dukaczewski 2005 2007), which can be employed like a ‘general usage’ tool for designing of simple and complex animated choropleth maps and cartodiagrams.

However, in the case of both methods the considerable number of ‘conditional solutions’ and restrictions was noted. To clarify these cases it was necessary to propose more detailed classification of both methods of presentation, taking into the consideration its additional characteristics, related i.e. to the way they use the space. This paper proposes the method of designing of simple and complex animated choropleth maps and cartodiagrams, employing the results of previous investigations on *entities – cartotrophic* and *entities – polystaymic* methods, new research on detailed classification of animated choropleth maps and cartodiagrams, possibilities and limitations of its combination and combinations with other cartographic methods.

Objectives and methodology

The aim of this research was to propose the method of designing of simple and complex animated choropleth maps and cartodiagrams, employing the results of investigations on: possibilities of combined usage of cartographic presentation methods, methods of selection of visual variables, the methodology of designing of choropleth maps and cartodiagrams, as well as the new research on properties of different types of simple and complex choropleth maps and cartodiagrams. To achieve this goal, it was necessary to propose detailed classification of animated choropleth maps and cartodiagrams, to analyse the possibilities of its combination and combination with other cartographic methods, to verify the possibilities of usage of *entities – cartotrophic* and *entities – polystaymic* method, then to propose the modified versions of these methods dedicated to the designing of simple and complex animated choropleth maps and cartodiagrams.

Results and discussion

Classification of types and subtypes of animated choropleth maps and cartodiagrams

Classification of types of animated choropleth maps and cartodiagrams is based on typology of methods and classification of complex animations proposed by Dukaczewski (2003 2007). They include the information about the main type of method, the type of entities (α -point; β -line; γ -area entities), level of measurement (a-nominal, b-ordinary, c-quantitative scale), type of values (c-continuous, s-range). To take into the consideration the information about the way that different types of choropleth maps and cartodiagrams use the space, this classification was extended. Firstly, both in the case of choropleth maps and cartodiagrams the nature of presented information was signalized (H-homogeneous, C-comparative). In the case of cartodiagrams the information about the type and subtype was added (type: I-bars, II-diagrams, III-linear diagrams, IV-dot histograms, and subtype: 1-simple, 2-summaric, 3-structural for point and area diagrams; while type: V-vector and F-flow chart and subtype: r-range, s-stream for line cartodiagrams). In the case of choropleth maps the information about the type and subtype were included (respectively: Q-qualitative, S-selective; 1-simple, 2-summaric, 3-structural). The list of ‘simple’ method types and subtypes is available in *Appendix 4*. It was possible to distinguish 58 subtypes of

choropleth maps and 137 subtypes of cartodiagrams. The complex methods were noted as combinations of simple methods (i.e. Kγc1H/Kγc1H).

Evaluation of the combination of animated choropleth maps and cartodiagrams

The proposed detailed classification of types and subtypes of simple animated choropleth maps and cartodiagrams was used to evaluate the combinations of the types and subtypes of these methods, using the semiotic rules and criteria used in cartographic methodology. The result was the matrix of evaluation of the combinations of types/subtypes of choropleth maps (*App. 1*), matrix of evaluation of the combinations of types/subtypes of cartodiagrams (*App. 2*), and matrix of combination of these types/subtypes with other types of cartographic presentation methods (*App. 3*). It was possible to distinguish 318 correct (of 1711 total) combinations of types and subtypes of choropleth maps, 6589 correct (of 8128) combinations of types/subtypes of cartodiagrams and 2296 correct combinations of both with other cartographic methods. The resulting matrices can be applied like a tool for designing complex animated choropleth maps and cartodiagrams.

Additional solutions facilitating the transfer of information

To facilitate the transfer of information and to avoid the risk of their visual overload the static solutions, benchmarks and application of the sound were tested. The first solution was introduction of marginal text describing the employed method (or combination of methods) in a proximity of 'start' button. The second group were animated arrows and frames. The experiments proved, that this kind of solution is more acceptable by young users. The third group concerns the application of mimetic sound icons/'earcons' (Gaver 1986) and redundant sound variables. The earcons were used to signal the beginning of the display of animation (what is very useful in the case of animations displayed in a loop) and to highlight a time scale. The Krygier's (1994) sound variables plus *rhythm* and *frequency* were used to accentuate the visual message. The changes of *loudness* was employed to emphasize the changes of *size*, while *rhythm-form*, *pitch* and *register-value*, *timbre-colour*. The sound variables of *duration*, *frequency*, *order* and *rate of change* were employed to stress its visual 'namesakes'. This redundancy of variables can be helpful for reception of spatial information by considerable group of users, however it is worth to mention that effect of sound backward masking (and related need of short sound delay) as well as non fully linear perception of the animation may provoke the problems of lack of synchronization. Due to the reduced number of sound variables not all visual variables can be highlighted. This solution is possible only in case of 8 of 77 correct combined application of static variables and 25 of 127 correct applications of static and dynamic variables. Part of the users signaled problems of inversion of perception of pitch and register. There is a problem when more than 3 entities are accentuated with sound. However, these solutions can be applied to highlight individual entities or be used for presentation of the general trends. The information about the optional employment of sound variables was introduced into the

matrix of correct usage of combination of static visual variables (Dukaczewski 2005 2007), matrix of semiotic evaluation of combined application of static and dynamic variables and methods of presentation (Dukaczewski 2007), and matrix of combinations of groups of variables and related cartographic methods (ibid).

The methods of designing of simple and complex animated choropleth maps and cartodiagrams

The verification of the possibilities of employment of *entities–cartotrophic* and *entities–polystaymic* methods for designing of simple and complex animated choropleth maps and cartodiagrams has proved, that first method can be used without any changes, while the second can be easily adapted. In the case of first method the sole (optional) innovation can be choice & verification of sound variables (fig. 1 left), using new versions of matrix of correct usage of combination of static visual variables, and matrix of evaluation of combined application of static and dynamic variables, updated with information about possibility of usage of sound variables instead of its ‘old’ versions.

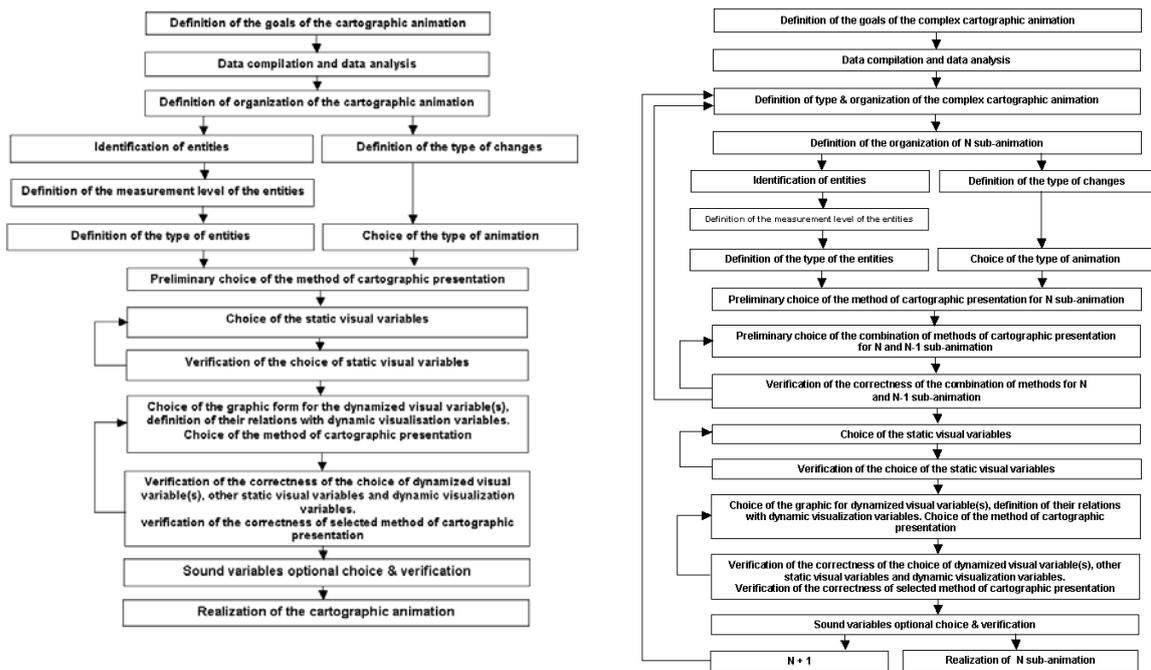


Figure 1 Modified *entities–cartotrophic* and *entities–polystaymic* methods

In the case of *entities–polystaymic* method (fig. 1 right) a good idea is to use the table of evaluation of the combinations of types/subtypes of choropleth maps (App. 1), or table of evaluation of the combinations of types/subtypes of cartodiagrams (App. 2), and/or table of combination of these types and subtypes with other types of cartographic presentation methods (App. 3) for the verification of the correctness of the combination of methods for N and N-1 sub-animation. This method can be also expanded by adding

the sound variables optional choice & verification, using the updated matrix of correct usage of combination of static visual variables, matrix of evaluation of combined application of static and dynamic variables, and matrix of combinations of groups of variables and related cartographic methods, however the application of these solution must be careful, and sound display should be reduced to one entity in one time. The updated methods and proposed matrices can be used like a useful tool for designing of simple and complex animated choropleth maps and cartodiagrams.

Conclusions

The carried research and tests have demonstrated, that updated *entities–cartotrophic* and *entities–polystaymic* method of selection of variables for complex temporal cartographic animations can be used for designing the different types and subtypes of simple and complex animated choropleth maps and animated cartodiagrams. The usage of elaborated additional matrices can facilitate the process of designing of these maps and theirs legends. Due to the specificity of perception of animated cartograms and cartodiagrams the employment of additional sound solutions can facilitate the reception of only one action of change of thematic information in one time. The effectiveness of such a solution can differ in the case of different age groups.

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Appendix 1 Evaluation of the combinations of types and subtypes of choropleth maps

Evaluation of the combination

Methods	Ka1H	Ka1B	Ka1C	Ka1D	Ka1E	Ka1F	Ka1G	Ka1H	Ka1I	Ka1J	Ka1K	Ka1L	Ka1M	Ka1N	Ka1O	Ka1P	Ka1Q	Ka1R	Ka1S	Ka1T	Ka1U	Ka1V	Ka1W	Ka1X	Ka1Y	Ka1Z	Ka2A	Ka2B	Ka2C	Ka2D	Ka2E	Ka2F	Ka2G	Ka2H	Ka2I	Ka2J	Ka2K	Ka2L	Ka2M	Ka2N	Ka2O	Ka2P	Ka2Q	Ka2R	Ka2S	Ka2T	Ka2U	Ka2V	Ka2W	Ka2X	Ka2Y	Ka2Z	Ka3A	Ka3B	Ka3C	Ka3D	Ka3E	Ka3F	Ka3G	Ka3H	Ka3I	Ka3J	Ka3K	Ka3L	Ka3M	Ka3N	Ka3O	Ka3P	Ka3Q	Ka3R	Ka3S	Ka3T	Ka3U	Ka3V	Ka3W	Ka3X	Ka3Y	Ka3Z	Ka4A	Ka4B	Ka4C	Ka4D	Ka4E	Ka4F	Ka4G	Ka4H	Ka4I	Ka4J	Ka4K	Ka4L	Ka4M	Ka4N	Ka4O	Ka4P	Ka4Q	Ka4R	Ka4S	Ka4T	Ka4U	Ka4V	Ka4W	Ka4X	Ka4Y	Ka4Z	Ka5A	Ka5B	Ka5C	Ka5D	Ka5E	Ka5F	Ka5G	Ka5H	Ka5I	Ka5J	Ka5K	Ka5L	Ka5M	Ka5N	Ka5O	Ka5P	Ka5Q	Ka5R	Ka5S	Ka5T	Ka5U	Ka5V	Ka5W	Ka5X	Ka5Y	Ka5Z	Ka6A	Ka6B	Ka6C	Ka6D	Ka6E	Ka6F	Ka6G	Ka6H	Ka6I	Ka6J	Ka6K	Ka6L	Ka6M	Ka6N	Ka6O	Ka6P	Ka6Q	Ka6R	Ka6S	Ka6T	Ka6U	Ka6V	Ka6W	Ka6X	Ka6Y	Ka6Z	Ka7A	Ka7B	Ka7C	Ka7D	Ka7E	Ka7F	Ka7G	Ka7H	Ka7I	Ka7J	Ka7K	Ka7L	Ka7M	Ka7N	Ka7O	Ka7P	Ka7Q	Ka7R	Ka7S	Ka7T	Ka7U	Ka7V	Ka7W	Ka7X	Ka7Y	Ka7Z	Ka8A	Ka8B	Ka8C	Ka8D	Ka8E	Ka8F	Ka8G	Ka8H	Ka8I	Ka8J	Ka8K	Ka8L	Ka8M	Ka8N	Ka8O	Ka8P	Ka8Q	Ka8R	Ka8S	Ka8T	Ka8U	Ka8V	Ka8W	Ka8X	Ka8Y	Ka8Z	Ka9A	Ka9B	Ka9C	Ka9D	Ka9E	Ka9F	Ka9G	Ka9H	Ka9I	Ka9J	Ka9K	Ka9L	Ka9M	Ka9N	Ka9O	Ka9P	Ka9Q	Ka9R	Ka9S	Ka9T	Ka9U	Ka9V	Ka9W	Ka9X	Ka9Y	Ka9Z	Ka10A	Ka10B	Ka10C	Ka10D	Ka10E	Ka10F	Ka10G	Ka10H	Ka10I	Ka10J	Ka10K	Ka10L	Ka10M	Ka10N	Ka10O	Ka10P	Ka10Q	Ka10R	Ka10S	Ka10T	Ka10U	Ka10V	Ka10W	Ka10X	Ka10Y	Ka10Z	Ka11A	Ka11B	Ka11C	Ka11D	Ka11E	Ka11F	Ka11G	Ka11H	Ka11I	Ka11J	Ka11K	Ka11L	Ka11M	Ka11N	Ka11O	Ka11P	Ka11Q	Ka11R	Ka11S	Ka11T	Ka11U	Ka11V	Ka11W	Ka11X	Ka11Y	Ka11Z	Ka12A	Ka12B	Ka12C	Ka12D	Ka12E	Ka12F	Ka12G	Ka12H	Ka12I	Ka12J	Ka12K	Ka12L	Ka12M	Ka12N	Ka12O	Ka12P	Ka12Q	Ka12R	Ka12S	Ka12T	Ka12U	Ka12V	Ka12W	Ka12X	Ka12Y	Ka12Z	Ka13A	Ka13B	Ka13C	Ka13D	Ka13E	Ka13F	Ka13G	Ka13H	Ka13I	Ka13J	Ka13K	Ka13L	Ka13M	Ka13N	Ka13O	Ka13P	Ka13Q	Ka13R	Ka13S	Ka13T	Ka13U	Ka13V	Ka13W	Ka13X	Ka13Y	Ka13Z	Ka14A	Ka14B	Ka14C	Ka14D	Ka14E	Ka14F	Ka14G	Ka14H	Ka14I	Ka14J	Ka14K	Ka14L	Ka14M	Ka14N	Ka14O	Ka14P	Ka14Q	Ka14R	Ka14S	Ka14T	Ka14U	Ka14V	Ka14W	Ka14X	Ka14Y	Ka14Z	Ka15A	Ka15B	Ka15C	Ka15D	Ka15E	Ka15F	Ka15G	Ka15H	Ka15I	Ka15J	Ka15K	Ka15L	Ka15M	Ka15N	Ka15O	Ka15P	Ka15Q	Ka15R	Ka15S	Ka15T	Ka15U	Ka15V	Ka15W	Ka15X	Ka15Y	Ka15Z	Ka16A	Ka16B	Ka16C	Ka16D	Ka16E	Ka16F	Ka16G	Ka16H	Ka16I	Ka16J	Ka16K	Ka16L	Ka16M	Ka16N	Ka16O	Ka16P	Ka16Q	Ka16R	Ka16S	Ka16T	Ka16U	Ka16V	Ka16W	Ka16X	Ka16Y	Ka16Z	Ka17A	Ka17B	Ka17C	Ka17D	Ka17E	Ka17F	Ka17G	Ka17H	Ka17I	Ka17J	Ka17K	Ka17L	Ka17M	Ka17N	Ka17O	Ka17P	Ka17Q	Ka17R	Ka17S	Ka17T	Ka17U	Ka17V	Ka17W	Ka17X	Ka17Y	Ka17Z	Ka18A	Ka18B	Ka18C	Ka18D	Ka18E	Ka18F	Ka18G	Ka18H	Ka18I	Ka18J	Ka18K	Ka18L	Ka18M	Ka18N	Ka18O	Ka18P	Ka18Q	Ka18R	Ka18S	Ka18T	Ka18U	Ka18V	Ka18W	Ka18X	Ka18Y	Ka18Z	Ka19A	Ka19B	Ka19C	Ka19D	Ka19E	Ka19F	Ka19G	Ka19H	Ka19I	Ka19J	Ka19K	Ka19L	Ka19M	Ka19N	Ka19O	Ka19P	Ka19Q	Ka19R	Ka19S	Ka19T	Ka19U	Ka19V	Ka19W	Ka19X	Ka19Y	Ka19Z	Ka20A	Ka20B	Ka20C	Ka20D	Ka20E	Ka20F	Ka20G	Ka20H	Ka20I	Ka20J	Ka20K	Ka20L	Ka20M	Ka20N	Ka20O	Ka20P	Ka20Q	Ka20R	Ka20S	Ka20T	Ka20U	Ka20V	Ka20W	Ka20X	Ka20Y	Ka20Z	Ka21A	Ka21B	Ka21C	Ka21D	Ka21E	Ka21F	Ka21G	Ka21H	Ka21I	Ka21J	Ka21K	Ka21L	Ka21M	Ka21N	Ka21O	Ka21P	Ka21Q	Ka21R	Ka21S	Ka21T	Ka21U	Ka21V	Ka21W	Ka21X	Ka21Y	Ka21Z	Ka22A	Ka22B	Ka22C	Ka22D	Ka22E	Ka22F	Ka22G	Ka22H	Ka22I	Ka22J	Ka22K	Ka22L	Ka22M	Ka22N	Ka22O	Ka22P	Ka22Q	Ka22R	Ka22S	Ka22T	Ka22U	Ka22V	Ka22W	Ka22X	Ka22Y	Ka22Z	Ka23A	Ka23B	Ka23C	Ka23D	Ka23E	Ka23F	Ka23G	Ka23H	Ka23I	Ka23J	Ka23K	Ka23L	Ka23M	Ka23N	Ka23O	Ka23P	Ka23Q	Ka23R	Ka23S	Ka23T	Ka23U	Ka23V	Ka23W	Ka23X	Ka23Y	Ka23Z	Ka24A	Ka24B	Ka24C	Ka24D	Ka24E	Ka24F	Ka24G	Ka24H	Ka24I	Ka24J	Ka24K	Ka24L	Ka24M	Ka24N	Ka24O	Ka24P	Ka24Q	Ka24R	Ka24S	Ka24T	Ka24U	Ka24V	Ka24W	Ka24X	Ka24Y	Ka24Z	Ka25A	Ka25B	Ka25C	Ka25D	Ka25E	Ka25F	Ka25G	Ka25H	Ka25I	Ka25J	Ka25K	Ka25L	Ka25M	Ka25N	Ka25O	Ka25P	Ka25Q	Ka25R	Ka25S	Ka25T	Ka25U	Ka25V	Ka25W	Ka25X	Ka25Y	Ka25Z	Ka26A	Ka26B	Ka26C	Ka26D	Ka26E	Ka26F	Ka26G	Ka26H	Ka26I	Ka26J	Ka26K	Ka26L	Ka26M	Ka26N	Ka26O	Ka26P	Ka26Q	Ka26R	Ka26S	Ka26T	Ka26U	Ka26V	Ka26W	Ka26X	Ka26Y	Ka26Z	Ka27A	Ka27B	Ka27C	Ka27D	Ka27E	Ka27F	Ka27G	Ka27H	Ka27I	Ka27J	Ka27K	Ka27L	Ka27M	Ka27N	Ka27O	Ka27P	Ka27Q	Ka27R	Ka27S	Ka27T	Ka27U	Ka27V	Ka27W	Ka27X	Ka27Y	Ka27Z	Ka28A	Ka28B	Ka28C	Ka28D	Ka28E	Ka28F	Ka28G	Ka28H	Ka28I	Ka28J	Ka28K	Ka28L	Ka28M	Ka28N	Ka28O	Ka28P	Ka28Q	Ka28R	Ka28S	Ka28T	Ka28U	Ka28V	Ka28W	Ka28X	Ka28Y	Ka28Z	Ka29A	Ka29B	Ka29C	Ka29D	Ka29E	Ka29F	Ka29G	Ka29H	Ka29I	Ka29J	Ka29K	Ka29L	Ka29M	Ka29N	Ka29O	Ka29P	Ka29Q	Ka29R	Ka29S	Ka29T	Ka29U	Ka29V	Ka29W	Ka29X	Ka29Y	Ka29Z	Ka30A	Ka30B	Ka30C	Ka30D	Ka30E	Ka30F	Ka30G	Ka30H	Ka30I	Ka30J	Ka30K	Ka30L	Ka30M	Ka30N	Ka30O	Ka30P	Ka30Q	Ka30R	Ka30S	Ka30T	Ka30U	Ka30V	Ka30W	Ka30X	Ka30Y	Ka30Z	Ka31A	Ka31B	Ka31C	Ka31D	Ka31E	Ka31F	Ka31G	Ka31H	Ka31I	Ka31J	Ka31K	Ka31L	Ka31M	Ka31N	Ka31O	Ka31P	Ka31Q	Ka31R	Ka31S	Ka31T	Ka31U	Ka31V	Ka31W	Ka31X	Ka31Y	Ka31Z	Ka32A	Ka32B	Ka32C	Ka32D	Ka32E	Ka32F	Ka32G	Ka32H	Ka32I	Ka32J	Ka32K	Ka32L	Ka32M	Ka32N	Ka32O	Ka32P	Ka32Q	Ka32R	Ka32S	Ka32T	Ka32U	Ka32V	Ka32W	Ka32X	Ka32Y	Ka32Z	Ka33A	Ka33B	Ka33C	Ka33D	Ka33E	Ka33F	Ka33G	Ka33H	Ka33I	Ka33J	Ka33K	Ka33L	Ka33M	Ka33N	Ka33O	Ka33P	Ka33Q	Ka33R	Ka33S	Ka33T	Ka33U	Ka33V	Ka33W	Ka33X	Ka33Y	Ka33Z	Ka34A	Ka34B	Ka34C	Ka34D	Ka34E	Ka34F	Ka34G	Ka34H	Ka34I	Ka34J	Ka34K	Ka34L	Ka34M	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